Savings Splash!

You have chosen your character and you have a set amount of savings.

Savings can be spent on long-term goals, short-term wants, opportunities or when something unexpected happens. You have run out of money for the week and need to dip into your savings.

In turn, roll the dice. From the key below, work out how much you would have to spend based on what you have rolled and decide whether you want to spend money on it. If you decide you want to spend your savings, write down how much you have spent on the grid on the back of your character card.

See how far your savings get you and the consequences if you run out! The game is over when somebody runs out of money or when your teacher tells you time is up.

If you have time, try swapping characters!

If you roll:

- 2 Your laptop charger is broken: spend £20 on a new one
- 3 You got into college and need a bus pass to get there: spend £40
- 4 You have a job interview and need a new outfit: spend £50
- 5 It's your Mum's 50th birthday and you need to buy her a gift: spend £30
- 6 You want to learn to drive: buy a provisional licence for £35
- 7 You dropped your phone and the screen smashed: get it repaired for £100
- 8 Your favourite band is playing: spend £50 on a ticket
- 9 You're going to stay with friends in Paris: buy a train ticket for £80
- 10 Your friends are going for a meal and you want to go: spend £20
- 11 You're going to see a new film in 3D: buy the ticket for £15
- 12 You really love those new trainers and you can't resist: spend £80



When you have finished, discuss what you were able to achieve with your savings and what you couldn't do when your savings ran out.

